

# The beginning

$\frac{2}{2}$   $\text{♩} = 48$

start brushing rapidly and go up the drum as you slow down

Bell Tree  
Bass Drum  
Vln.  
Vc.  
Cb.

*fff* *fff* *fff* *fff* *fff* *fff*

IV, arco  
arco  
arco

pizz  
arco, msp  
arco, msp  
arco, msp

pizz  
arco, msp  
arco, msp  
arco, msp

pizz arco  
pizz arco  
pizz arco

(C string transposed down to A)  
(on the tailpiece)

Bell Tree  
Bass Drum  
Vln.  
Vc.  
Cb.

$\frac{4}{4}$   $\text{♩} = 96$  *rit.*  $\frac{5}{4}$   $\text{♩} = 64$   $\frac{2}{2}$

Small coil spring  
Large coil spring

*fff* *fff* *p sempre* *sf* *p sempre*

arco  
pizz  
arco  
pizz  
arco  
pizz

*fff* *f* *fff sempre* *f* *fff sempre* *f* *fff sempre* *f*

arco gliss  
arco gliss  
arco gliss  
arco gliss

*mf* *mp* *p*

Bass Drum  
Vln.  
Vc.  
Cb.

$\frac{2}{2}$   $\text{♩} = 48$   $\frac{5}{8}$   $\frac{4}{8}$   $\frac{2}{2}$  *poco accel.*  $\text{♩} = 54$   $\frac{6}{4}$

(have superball attached to the other side of your BD mallet)

*fff* *p* *pp* *mf* *mf* *fff* *p* *pp*

flautando sempre, airy ghost sound

arco  
pizz  
arco, msp  
pizz  
arco, msp  
pizz

*fff* *fff* *fff* *fff* *fff* *fff* *fff* *fff*

arco  
flautando sempre  
airy ghost sound

arco  
flautando sempre  
airy ghost sound

*ppp* *ppp* *ppp* *ppp* *ppp* *ppp* *ppp* *ppp*

Bass Drum  
Vln.  
Vc.  
Cb.

let the foil rattle  
Small coil spring

*pp* *mp* *pp* *mf* *ppp*

*pp* *ppp* *ppp* *ppp* *ppp* *ppp* *ppp* *ppp*

ast  
ast  
ast

*pp* *ppp* *ppp* *ppp* *ppp* *ppp* *ppp* *ppp*

*mp* *mp* *mp* *mp* *mp* *mp* *mp* *mp*

*pp* *ppp* *ppp* *ppp* *ppp* *ppp* *ppp* *ppp*

14  $\frac{3}{2}$   $\text{♩} = 44$  *poco accel.*  $\frac{2}{2}$   $\text{♩} = 60$   $\frac{3}{4}$  **x3**

Bell Tree  
Bass Drum  
Vln.  
Vc.  
Cb.

Wood-blocks  
B.T.  
B.D.  
Wood-blocks  
Wood-blocks

*fff* *p* *fff* *mp* *fff* *mf*

*fff* *fff* *fff* *fff* *fff* *f* *fff* *mf*

arco pizz arco pizz arco pizz arco  
*fff* *p* *fff* *mp* *fff* *mf* *fff* *mf*

pizz arco pizz arco  
*fff* *p* *fff* *mp* *fff* *mf* *fff* *mf*

II  
sp  
(play only once)  
pizz  
*mf*

(play only once)  
pizz  
*mf*

17  $\frac{3}{4}$   $\frac{4}{4}$   $\frac{5}{4}$   $\frac{2}{2}$

W.B.  
Vln.  
Vc.

*mp* *mf* *mp* *f*

III  
arco  
*pp* *f*

... continues as proposed in 'Noise to Lines' Incubation Period 2

etc ...