

## 2. Percussion instruments

I would suggest a set that allows for gradual transitions between pitched and un-pitched instruments, as this would afford linear morphing possibilities with the rest of the ensemble. My choice would be:

### GROUP A: Wood

1 Wooden board

Marimba (can be a small marimba, no need for 5 octaves)

5 temple blocks (different pitches, but undetermined)

5 wooden objects of different sound qualities (pitch, timber, resonance), undetermined, unpitched. These can be chosen either by:

- the percussionist now (who should then inform the group of the characteristic of the objects)
- One of us (who should then inform the group of the characteristic of the objects)
- Each one of us comes up with two objects, informs the group of their characteristics (or records them), and from these we choose the set.

### GROUP B: Skin

1 Timpani 29"

5 tom-toms (different pitches, but undetermined)

Snare Drum

### GROUP C: Metal

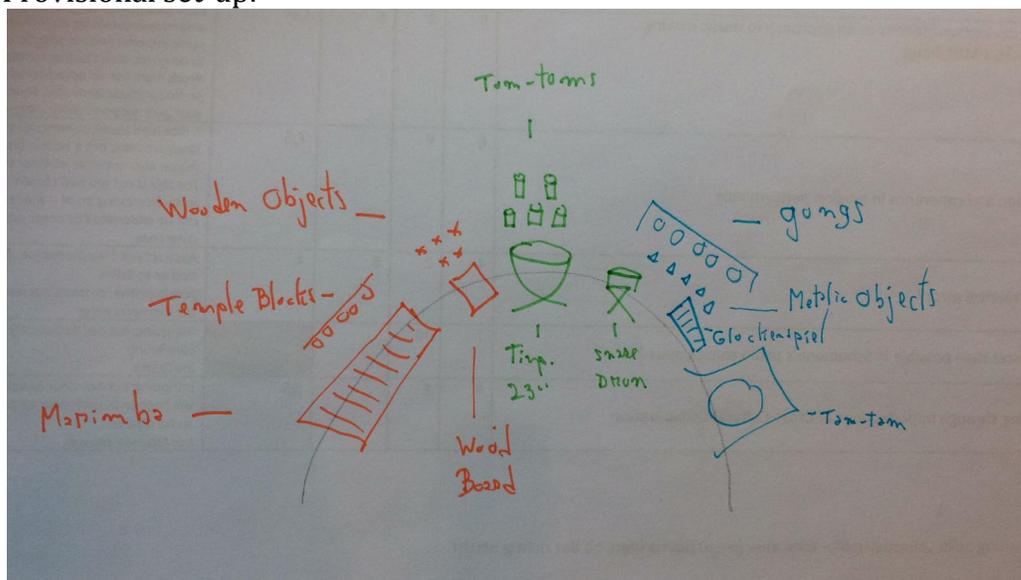
1 Medium Tam-tam (undetermined pitch, with inharmonic spectrum)

Glockenspiel

5 Medium to small Gongs, with nipple (different pitches, but undetermined)

5 metallic objects (*simile* to wooden objects for choice procedure – see above)

Provisional set-up:



*This setting would allow multiple relations and different continuums regarding different typologies, adequate for divergences and morphing:*

<b>Instrument</b>	<b>Group</b>	<b>Nº Elements</b>	<b>Diversity</b>	<b>Pitch?</b>	<b>Determined?</b>
Wooden board	wood	1	--	Un-pitched	Undetermined
Marimba	wood	12 ≠	Homogeneous	Pitched	Determined
Temple Blocks	wood	5	Homogeneous	Semi-pitched	Undetermined
Wooden objects	wood	5	Heterogeneous	Un-pitched	Undetermined
Timpani 29"	skin	1/∞	--	Pitched, continuous	Determined
Tom-toms	skin	5	Homogeneous	Semi-pitched	Undetermined
Snare Drum	skin	1	--	Semi-pitched	Undetermined
Tam-tam	metal	1	--	Inharmonic	Undetermined
Glockenspiel	metal	12 ≠	Homogeneous	Pitched	Determined
Gongs	metal	5	Homogeneous	Semi-pitched	Undetermined
Gongs	metal	5	Homogeneous	Semi-pitched	Undetermined
Metalic objects	metal	5	Heterogeneous	Unpitched	Undetermined